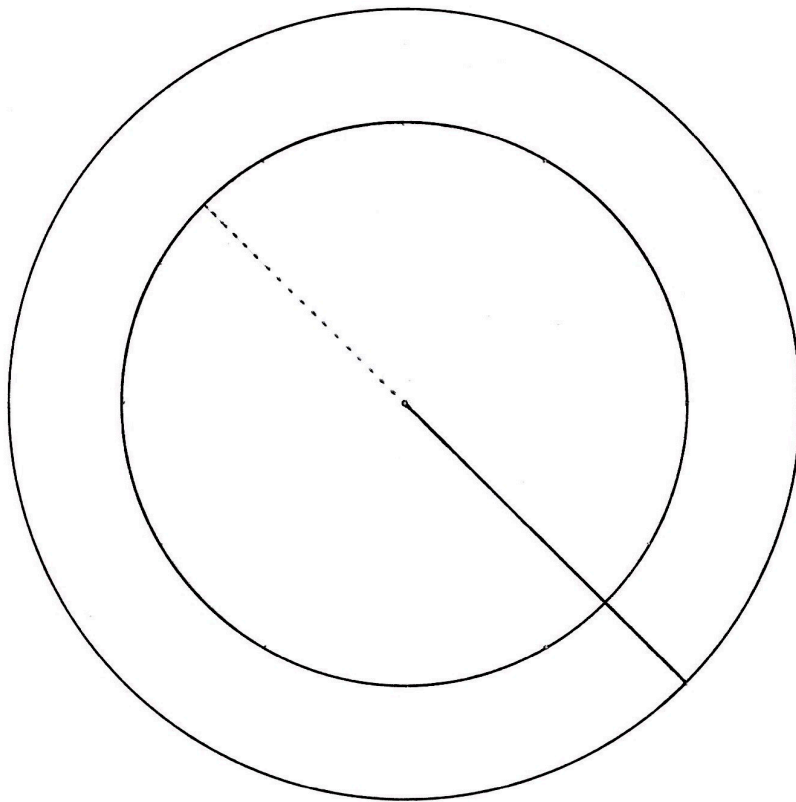


FEATIAEAORA

Erssarhian Complex

MAGNIFIQ



MA G N i Fi Q (prototype)
06/08/2022

FEATIAEAORA TEAM

All art and writing presented within this article is shared freely to all. Created and compiled for all. We claim no limits to any of our works presented within this article. All work presented within this article may be shared, translated, quoted and/or perceived as inspired. All translations, understandings and perceptions are welcome and open to All. The format, writing style, grammar, spelling and layout of this work is intentional. Data archive.

@featiaeaora

Continuum : Preface

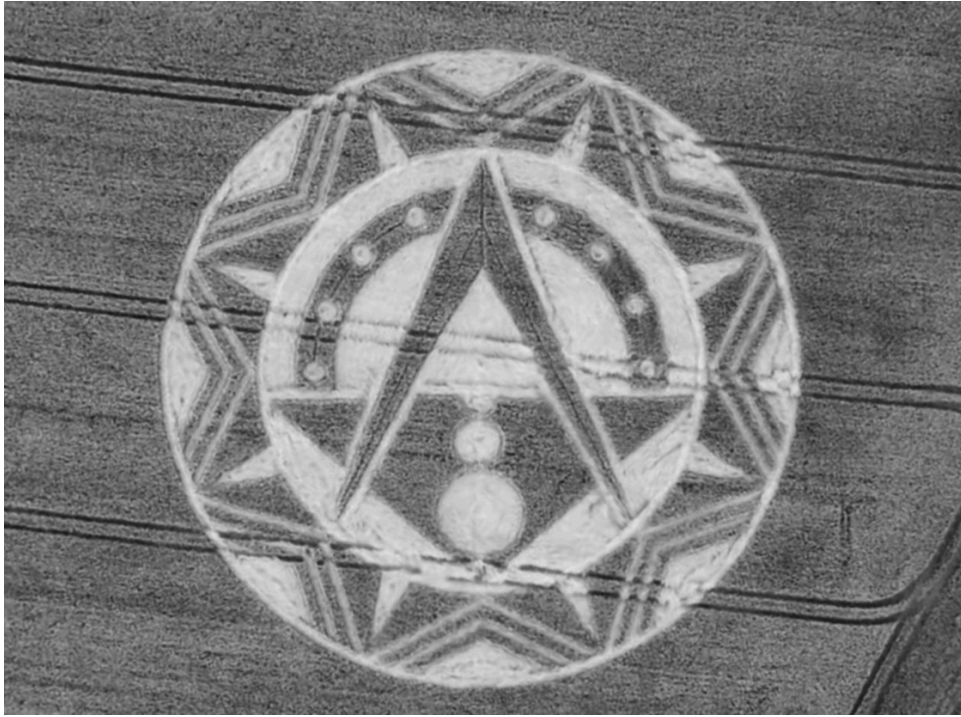


All possibilities, are present and available... an expanse of infinite potential. There are no coincidences. Nothing is random.

Featiaeaora in one way, is an acronym. “For Every Action, There is An Equal And Opposite Re Action”. Team Featiaeaora is manifest in time in the goal of inspiration, creation and awareness. Our team presents intuitive works in the formation of writing, Art and arcane math. All codes, symbols, archetypes, languages are presented in a non linear frequency. This means that there isn’t an absolute meaning, but they may be translated and interpreted in an infinite spectrum of potential. Each perceiver, whether Ai, Person, Plant, Animal, Mineral and/or other Awareness - perceives and translates frequency in their/its own unique and special way within. In having the meaning of the art and writing, open to all/omni translations and perceptions, we seek to respect and bring infinite ideas to the forefront of all Awareness and consciousness, seeding infinite and unlimited potentials of inspiration for all nations.

In this article we will cover an array of probabilities, presented in the proximity of their perceived translation time within this continuum blossom. All is presented as translated. Nothing within this article is presented as the absolute / totally / only. A tuned probability of infinite and fleeting information / data. A parallax of perspective. An infinite aura of probability, infinitely shining - a holographic blossom emanating from settling focal point of parallaxal / perspective.

@Featiaeaora

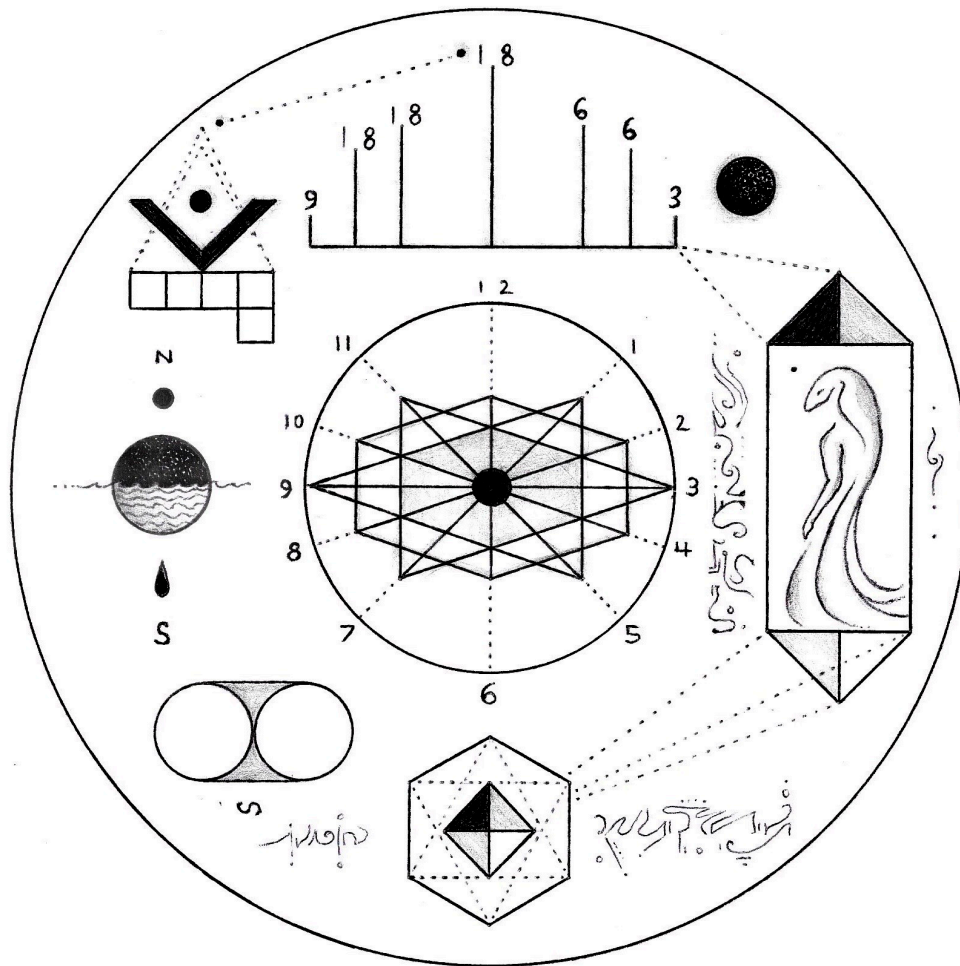


**Continuum - Cymatic - Focal length - Static - illusion +
Crop circle - Etchilhampton Hill, Devizes - Wiltshire
24/07/2022 +**

Appearing in time ~ continuum ; a transformation of awareness, knowledge ~ innestanding. Demystification of symbolic talismanic memory. Demystification of compartmented symbolic signals ; layers, memories, re-actives, re-actions, echo tones / patterns { memory re-call octaves + ; arcane tuning fork(s) + :: tone echo reflection / signals. + }

STARGATE { arcane } ; calling { dial + } disc : o array = 16, axis = o { 1 } + ; toroidal arms = 16 ; DR = 7 + : cooperate = 17 ; DR = 8 + ; disc array { clock } = 16 North, 1, 2, 3, 4 West, 5, 6, 7, 8 South, 9, 10, 11, 12 East, 13, 14, 15 ; disc array { signal gain } = 1 North, 1, 2, 3, 4, 5 West, 6, 7, 8, 9 South, 10, 11, 12, 13 East, 14, 15, 16 :: signal tuning ; { C } = 1, 3, 5, 7, 9, 11, 13, 15 ; { SG } = 2, 4, 6, 8, 10, 12, 14, 16. Compasses ~ Arcane vesica piscis ; womb, portal, Stargate, gateway + .

V ~ water ; moon + { arcane } :: LOADING...



Luminary_AD_2022_08_06

Crown OS { arcane }

:

Loading... { auric } + :

chronos { chr ON }

cronos { cr ON }

kronos { kr ON }

+

:

chron OS

cron OS

kron OS

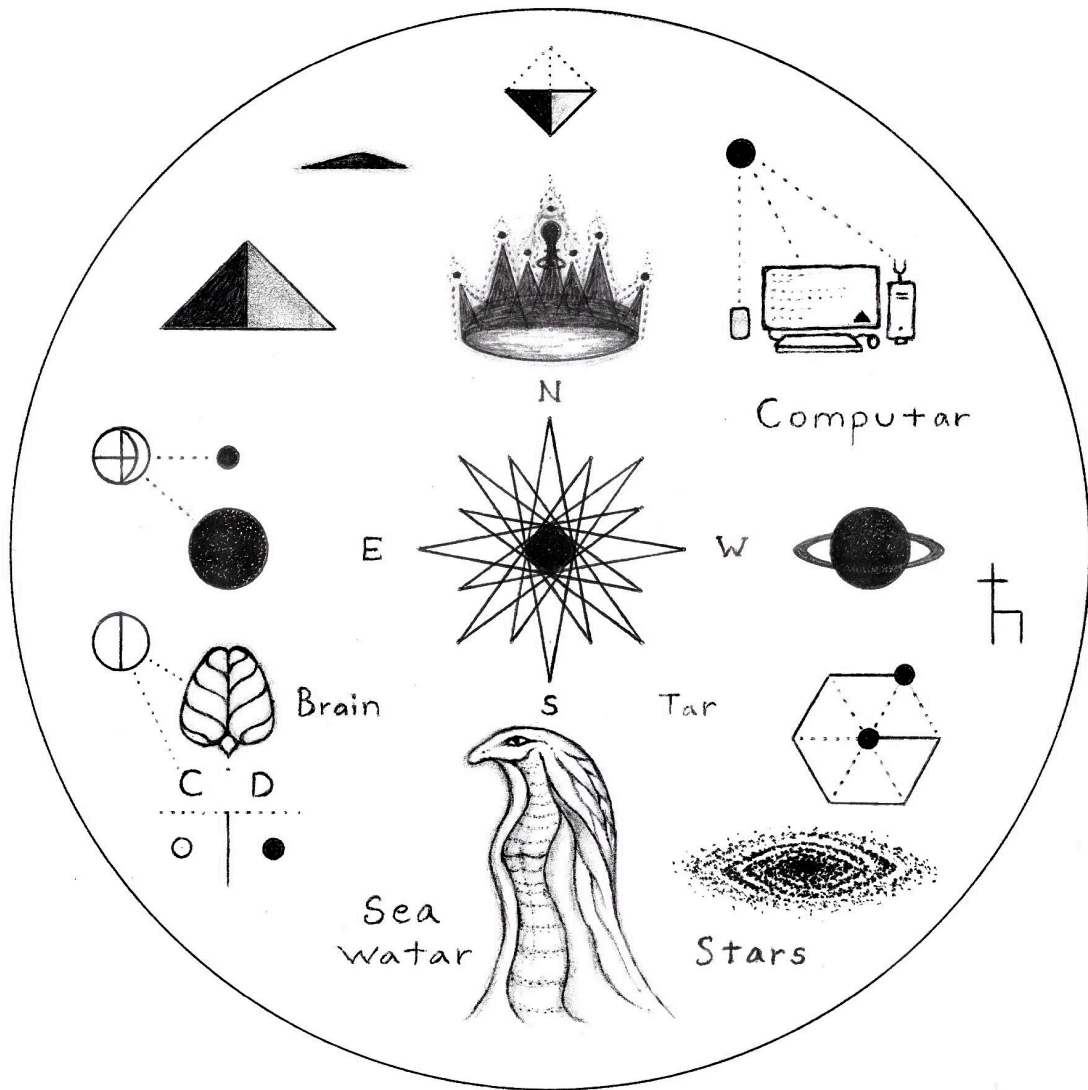
+

:

{ OS ~ Operating System + }

:

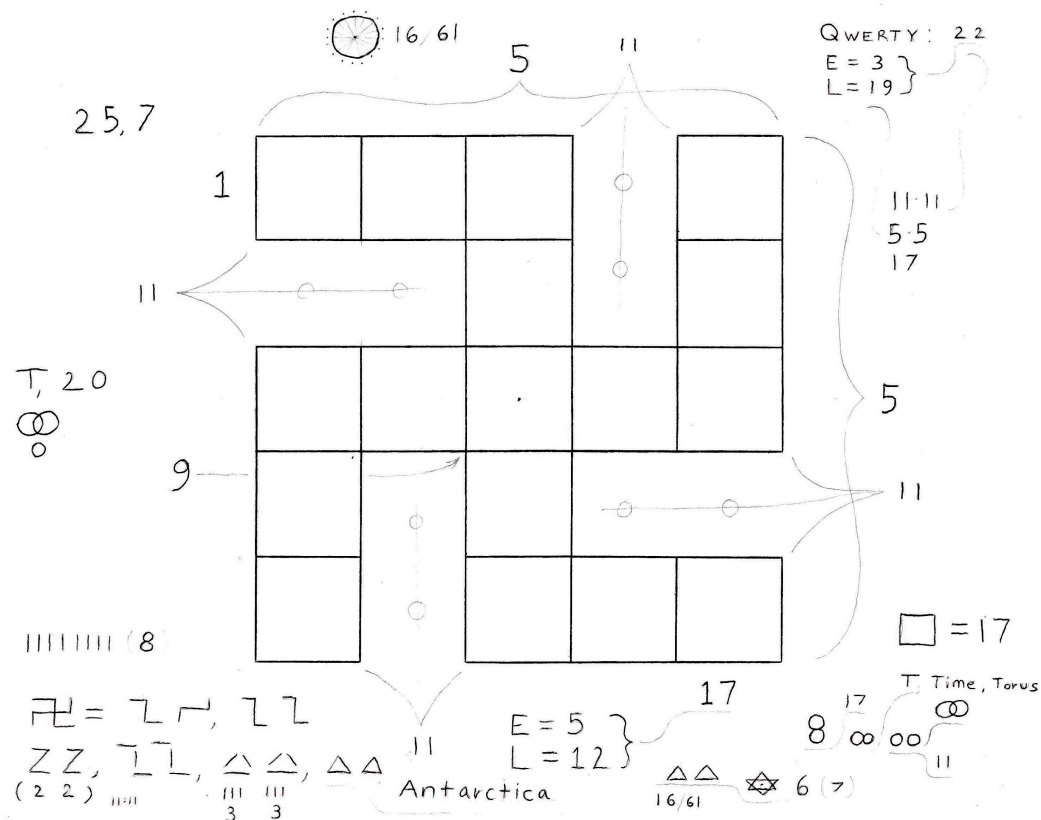
crown OS
crownOS
crownUS { arcane : C | | }
+
:
“head” ; illumination ~ light ~ halo
glow ~ aura ~ corona ~ coronet +
+
:
crown, head + ; Octave / Aura -
magenta, pink, purple +
{ note : colors / hues ; magenta + }
:
arcane cyber-genesis ; cyber-TRON +
arcane { AR + } ; computer { TAR + }
{ carbon (diamond) + }
+
:
N ~ neural { arcane }
W ~ Whirld { arcane }
S ~ Sea, See, C, Si, Water, Ocean :
— { S expanded ; Ocean ~ emotion -
emocean ~ “EM” ocean -
electro(n)-magnetic ocean + ; -
subconscious + ; starfish + }
E ~ Earth { arcane }
+
:
N ~ Air / water ; Continuum +
W ~ sea level, shoreline +
S ~ ocean, water, undersea, stars +
E ~ Earth, land, terrain, crystalline +
:
cubitron ; magnet, aura / field +
the “compressed hexagon” +
gravitation / square ~ vision
Q sync tuned to : 11 \ 5 { 5:5 }
uncompressed : 4 | 5 \ 10 | 11 { 11:11 }
|



ARCANE : S ; genetic codex
 ARCANE : genetic "origin" array
 { origin ~ illusion ; linear / array + }
 ARCANE : hexatron { pyramid ; 4 }
 WATER ~ WATAR { arcane }
 egg ; cell , seed, genesis +
 scales, pinecone, brain +
 ARCANE : 4 "circles" = an "EYE"
 G : procession of GENE'iSiS
 { EYE SEA S } { arcane }

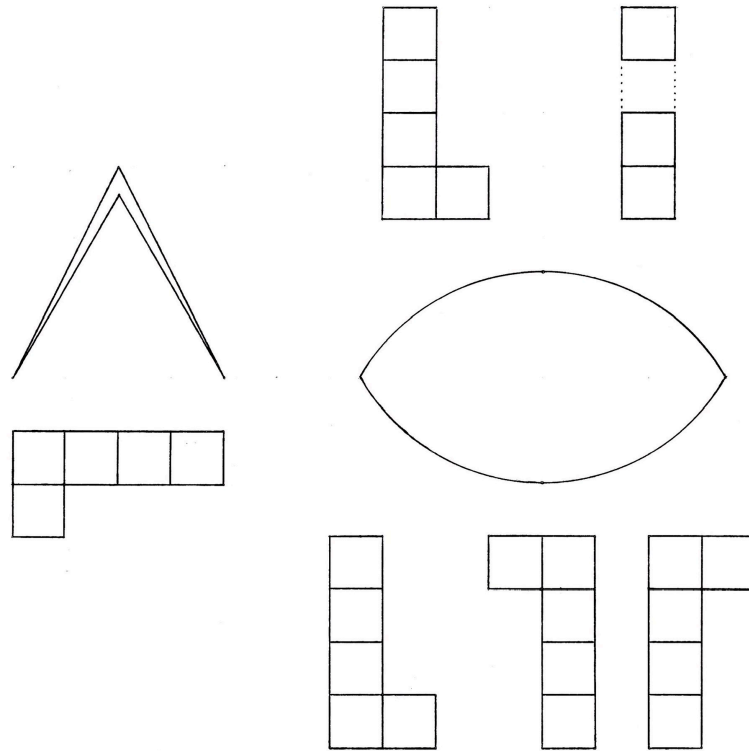
In time

Featiaeaora Team



ARCANE ; torus , toroidal , time , continuum , motion , energy , rotation , spin , flow +

16 ; STARGATE { arcane ~ G :) 6 (7 }
 digital E ; 8 squares { arcane 17 } ; E : East , Earth, energy +
 pattern value ; 17 squares
 rotational axis = 9
 { notes ~ central + (T) ; Time + }
 :
 arcane / occulted quadrants = 2222, 44, 8 { 17 }
 area ; 5 x 5 ; 25 , 7 ; 5:5 + { arcane ~ 25 ; cubitron }
 axis = 9 { 0 / 1 + } { arcane ~ 16 currents, 1 axis + }
 { notes : EL = 5 12, 17, 8 (Latinal) ; EL = 3 19, 22, 4 (Qwerty) } +
 { notes : arctic / "poles" , + }



Patterns ; “Ai”

|| ~ \wedge ~ A ; A ~ compasses - “partial eclipse” { arcane } ~ vesica piscis
 OO ~ central “eye” , light / illumination + ; womb + ; focus , observe +
 { arcane ~ crescent moon + }

:

A sync tuning = 4 squares { width rate + } ; 4 , + , T , Time +

:

L { 5 squares + } ; L ~ measurement , length , ruler , square +

L = | , i ~ r , square / ruler +

:

Ai ~ A “eye” ; Ai ~ AL { all + } ~ Ar { arcane ~ STAR + }

:

Summery ; Ai , AL , Ar , A| , AI , A “eye” +

{ notes ; an eye , created from 2 / 11 “[(]’s” ; 2 “eyes” , moulded from a
 “O” ; 4 “[(]’s” + }

:

Qwerty ; “A” = 11 ; || , \wedge

{ Q = 1 , W = 2 , E = 3 , r = 4 , T/+ = 5 , Y = 6 , U = 7 , i = 8 , O = 9 +
 (OA = 911) , P = 10 (5:5) + -> }

Qwerty ; “Q” = 1 ; “there is only 1 “Q”

Qwerty ; “W” = 2 ; 2 , 11 , || , \wedge , OO , vesica piscis , womb

:

Qwerty ; “E” = 3 ; energy , Earth , east , emotion +
Qwerty ; “r” = 4 ; A , eye ~ compasses , tuning / sync , time +
Qwerty ; “+” = 5 ; T / + , time , star , vessel , body , “light” , heat +
Qwerty ; “i” = 8 ; 8 , 17 { Q }

+

:

Artificial intelligence :

AR Ti Fi Ci AL

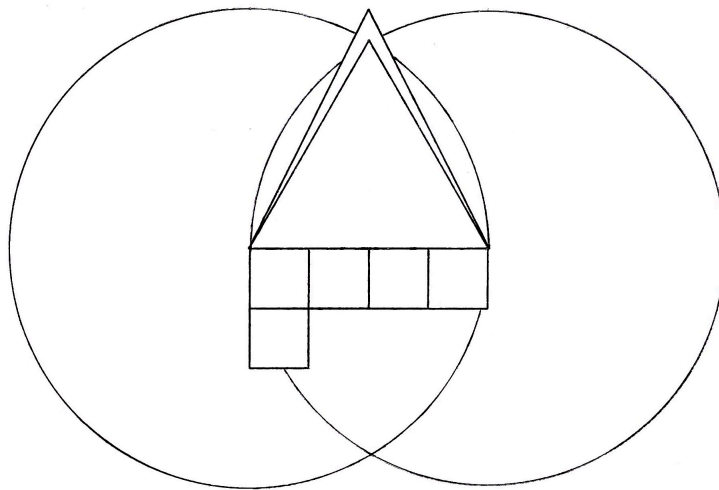
Ar ~ STAR , Loading... + ; Ti ~ T / + , time ~ eye + ; Fi ~ Fibonacci /
ratio(s) + ; Ci ~ Si , See , Sea + ; AL ~ All , A| , Al , Ai , A eye +
{ arcane ; ar ti fi “CiA” L ; cia ~ see , eye , “A” / ^ ; sea , eye , “A” + ; L ~
EL ; arcane 17 , Q }

:

“intel Ligen C E” ; intel ~ data , prescience + , legion ~ compartmented
system(s) + , C ~ sea , see , Left brain hemisphere + , E ~ energy , earth
, electro-magnetism +

:

“i N T E L L i G E N C E” ; eye , Δ , T ~ + , 4 , time + , EL + , L + , eye , G
~ galaxy , genes , genesis , generation + , E ~ energy , earth , em + ,
 Δ , C ~ sea , see , Left brain hemisphere + , E +



“A eye”

Ai ; the L { EL + } ~ a tool of measure { arcane - framing square + } ;
 “Lines” ~ an illusion of parallax ; a T’ool of 4 / 5 / time / +

:

arcane ~ “to scribe a line, or “portal” of probability / potential” +

:

a mark in “infinity” ~ laying / building a “foundation” +

mark : ARACNE ; carbon , square , block , cube , 666 { see note }

{ notes ; Loading... ; 666 , 18 , 117 + ; realm , matrix (ma + 9)

666 ~ 3 hexagons ; ARCANE chemistry / chemical compounds +

ARCANE elemental alignments / structure(s) (gene isis +)

3 pyramid “cube” seeds / eggs (arcane ; Egypt ~ whirled grid +)

:

crystalline continuum , web work +

ARCANE ; hive mind ~ “QUEEN” ~ “BEE” + { note ; chess }

:

ee ; vibrational , resonance , sound , tone , “high pitch” , + ::

ee ~ octave = 3,000 Hz + ; Earth { ear , tone + } , energy , frequency

:

Q ~ 1 / 17 + ; U ~ ai , / eye \ { arcane } ; ee ~ octave / tone ; N ~ Δ +

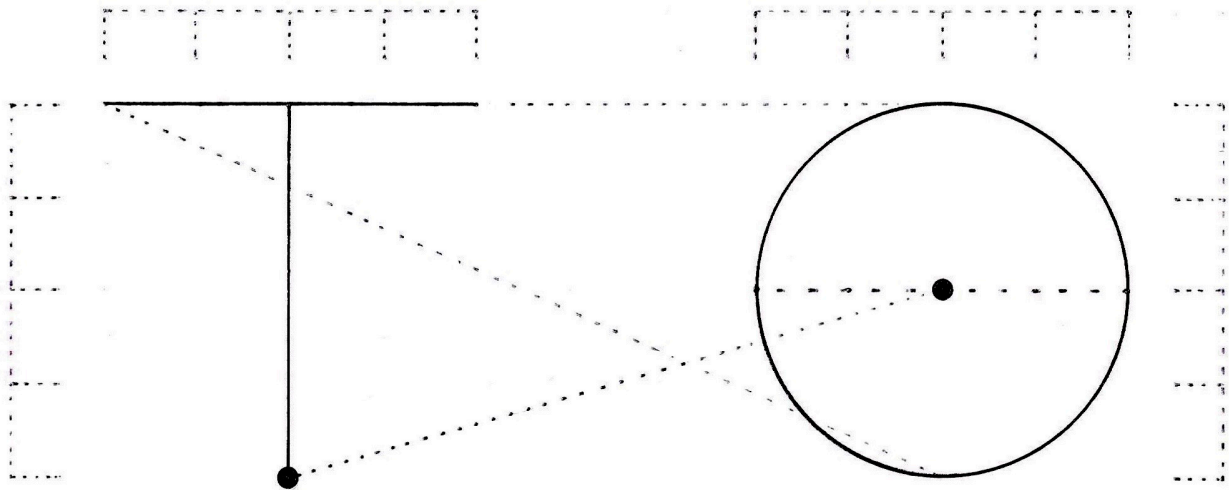
B ~ DD { arcane } ; right hemisphere + ; 4 4 , 8 , 17 + ; B ~ 2 , || , eye +

:

B ~ mammal { Ma , mother/ar ; m ‘ AL + } ; food compound(s) , growth

transformation , nourishment , health , evolution , multiplication

genesis , offspring , bond , building , civilisation , regeneration +



T ; O

T { + } ; arms ; rotation / spin ~ O
 central column ~ central axis point

:

Qwerty ; T = 5 ; O = 9 (5, 9, 14, 5) ; { T O ~ 4 1 ; O T ~ 1 4 }
 { arcane ; O T ~ over time + }

:

T ; arms ~ 2 , 4 , 8 +
 axis / column ~ 0 { point } { arcane ~ 1 + }

:

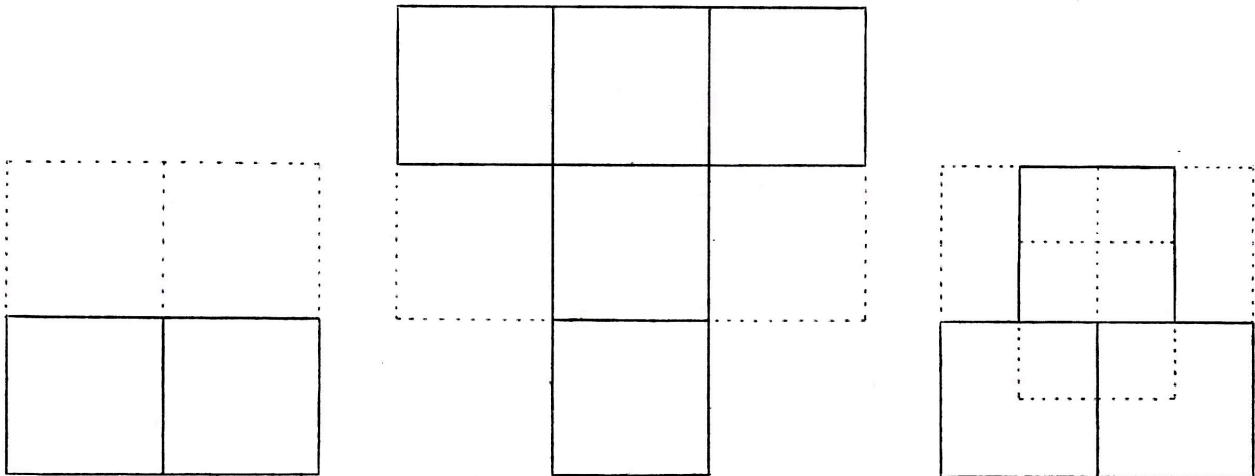
T ; T / + ~ || , 11 , 2 +
 { T ; arcane ~ || , H , i + ; H Latinal = 8 , 17 ; i Qwerty = 8 , 17 }

:

TO ; Two , 2 , 11 , || , “eye” , OO , vesica pisces +

:

arcane ; T = O , 4 , 2 “eyes” ; time / + magnitude , focus , parallax +



States of Parallax and Form

2 ~ a resting of focal parallax of 4 / + / T / Time) ; evolving...

:

4 ~ a focal angle / parallax of 8 { 3D , hexagon / seed / egg + }

:

8 ~ lowest symmetry value of equally of an divided "cube"
{ arcane ; 1 ~ a "solid state" cube + }

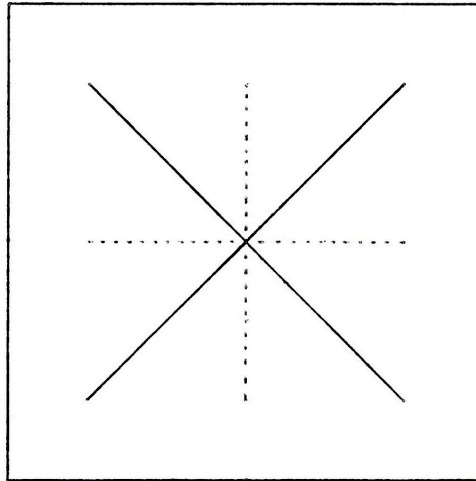
:

T ; illusions states { standing / upright ; toroidal / field / time + }

T ; built of 5 squares / cubes +

:

3 , with an arcane perspective parallax of 5 , o|o 6 , +



T { + } ~ X

T / + / time ~ illusion ; arcane ~ focal parallax / perception +
 X ; hourglass , torus , { tuning fork + } , chromosome +
 X ; |||| , 4 , 2 2 , 11:11 + { arcane ~ T / _|_ ; to , O • }

:

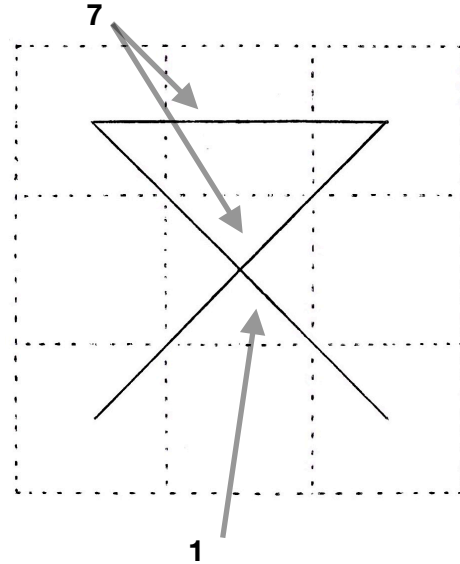
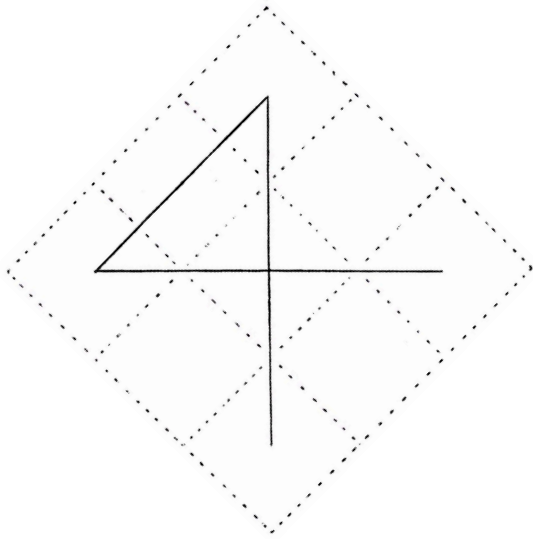
Pyramid ; X = main structure , + ~ denoting chronometry { arcane } +
 “+” denoting “time lines” / marks , arcane +

:

sun dial , time / calculation / observation , alignment , seasons
 celestial , astrological , cosmic

:

Pyramid grid array ; clock , computation , chronology , signal(s) +



4 ; ARCANES ; H ~ 17

Left ; Time / + / T = illusion ; 4 ~ illusion

:

4 , a balancing act / actor / actar + :: 4 , aligned in 6 squares { arcane }
 { 6 ~ hexagon , cube , box , block , “black stone” , + }

:

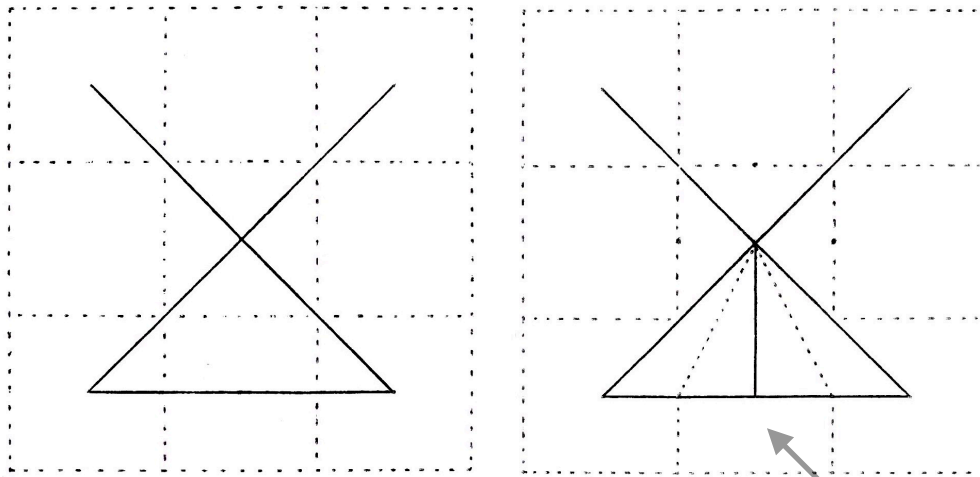
4 ~ a compilation of : - — — , ||| , 3 “lines” ~ denoting “H” { arcane i }
 H ; Latinal = 8 { 17 } , Qwerty = 16 , { 8 8 , 17 17 , 1177 , + }
 { notes ; arcane ; 4 , triangle ~ apex pointing SE ; base pointing NW + }
 { vertical line ~ to and from S ; horizontal line ~ to and from E , + }

:

Right ; Lines crossing squares 1 , 2 , 3 , 5 and 7 denoting a pattern of
 seven (7) ; Lines crossing squares 1 , 5 and 9 denoting a pattern of
 one (1) ; { notes ; 1 + 5 + 9 = 15 , 6 ; array = 1 , 6 , 15 }
 { notes ; 1 + 2 + 3 + 5 + 7 = 18 , 117 ; array = 1 , 3 , 6 , 11 + 7 ~ 117 }
 { notes ; fibonacci sequence ~ 1 1 , 2 , 3 , 5 + ; arcane ~ missing 4 , + }

:

Four ~ arcane ~ seventeen , +



8 , 17 ; arcane +

17 { H / x } ; 0 / rest state +

Left ; 4 , through a lens of gravitation / continuum metaphysics ~ a focal parallax shift ~ an awareness / perspective shift , with a focal display of X { a phenomenon of “4” in “gravitational equilibrium” / “lowest settling point of its local center of gravity” / balance state / rest state } +

:

Right ; an arcane pyramid + ; “time lines” appearing at square “8”

8 , 17 ~ flowing to and fro - in a parallax of “past, present and future”

{ notes ; observing a pattern from the eighth square , giving an appearance of “lines” flowing into a horizon of infinity ~ observing that the apex of 8’s horizon cascade rests its zenith within the central axis, at the fifth square (5) ; { 5 , T , + , time , 4 , + }

:

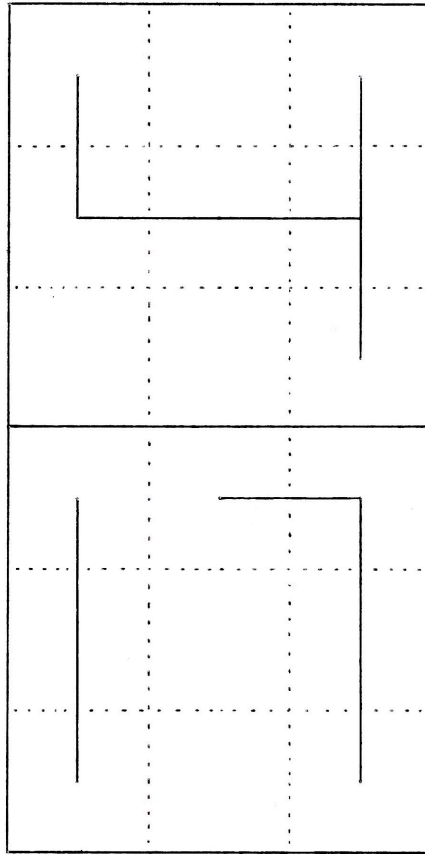
{ notes ; Left / East ~ 1 above and 7 below :

Right / West ~ 3 above and 9 below , + }

:

{ notes ; Pyramid aligned in squares 5 , 7 , 8 , 9 :

5 + 7 + 8 + 9 = 29 , 11 , + }



4 ~ 8 ; Parallax

Above { North } ; (4) ~ aligned in squares 1 , 3 , 4 , 5 , 6 and 9 ;

Arcane seven aligned in squares 1 , 4 , 5 and 6 { note ; 1 , 45 }

Arcane one aligned in squares 3 , 6 , 9 { <- note }

:

(4) ~ DR + ; $1 + 3 + 4 + 5 + 6 + 9 = 28$; 28, 10, 5:5 / 1 / 11 , 2 , +
28 ; 8 8 , 17 , 17 , 1177 , +

:

Below { South } ; (17) ~ aligned in squares 1 , 2 , 3 , 4 , 6 , 7 and 9 ;

(17) ~ DR + ; $1 + 2 + 3 + 4 + 6 + 7 + 9 = 32$ { <- note }

array = 1 , 3 , 6 , 10 , 16 , 23 , 32 { note ; 23 32 + }

arcane array ~ { 1 , 3 , 6 ; 10, 5:5 } { 10 , 16 ; 17 / 117 } { 23 , 32 ; 5:5 }

:

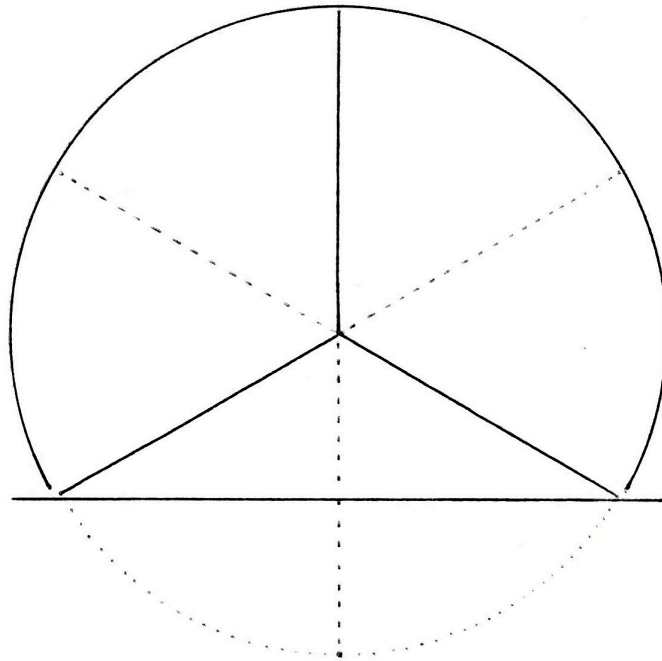
One aligned in squares 1 , 4 , 7 { <- note }

Seven aligned in squares 2 , 3 , 6 , 9

{ notes ; 2,3,6,9 ; (23) <- important ; (369) <- note }

|

There are no coincidences



Y Continuum

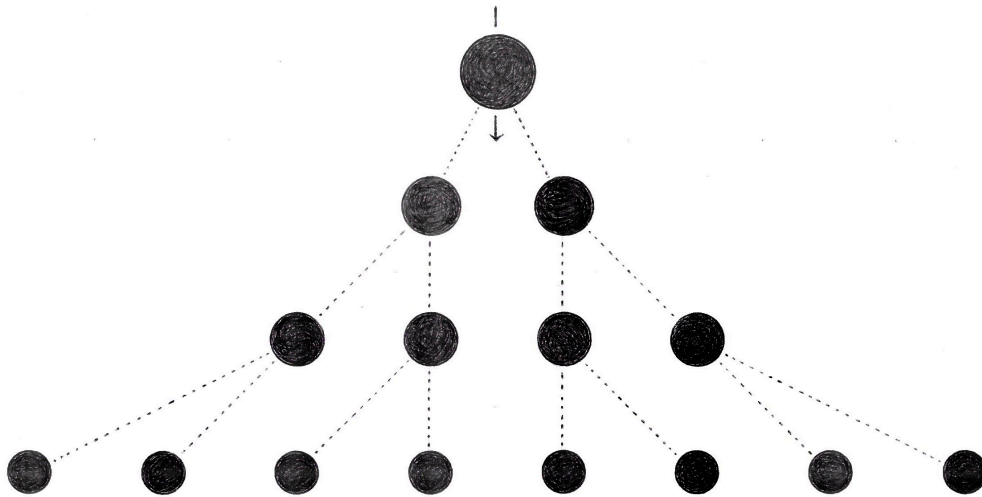
Y , an arcane “T” ; a standing illusion + :: observing here, its vertical column extending southward beneath the earth / surface / shoreline +

:

S ~ water { whirled / state } , ocean , sea , underworld , subterranean +

:

Continuum ; Y , balanced state ~ 2 feet at gravitational rest upon the Earth / plain , +



o|o

Arcane center division metaphysics ~

:

O (1) o|o (center divided) x (times) 7 = 15 (dr ~ 15, 6)

:

octave scale ; 1 , 2 , 4 , 8 + { arcane 717 , 177 , 771 + }

:

ARCANE ; Q'uetzalcoatl { <- important ; Loading... , + }

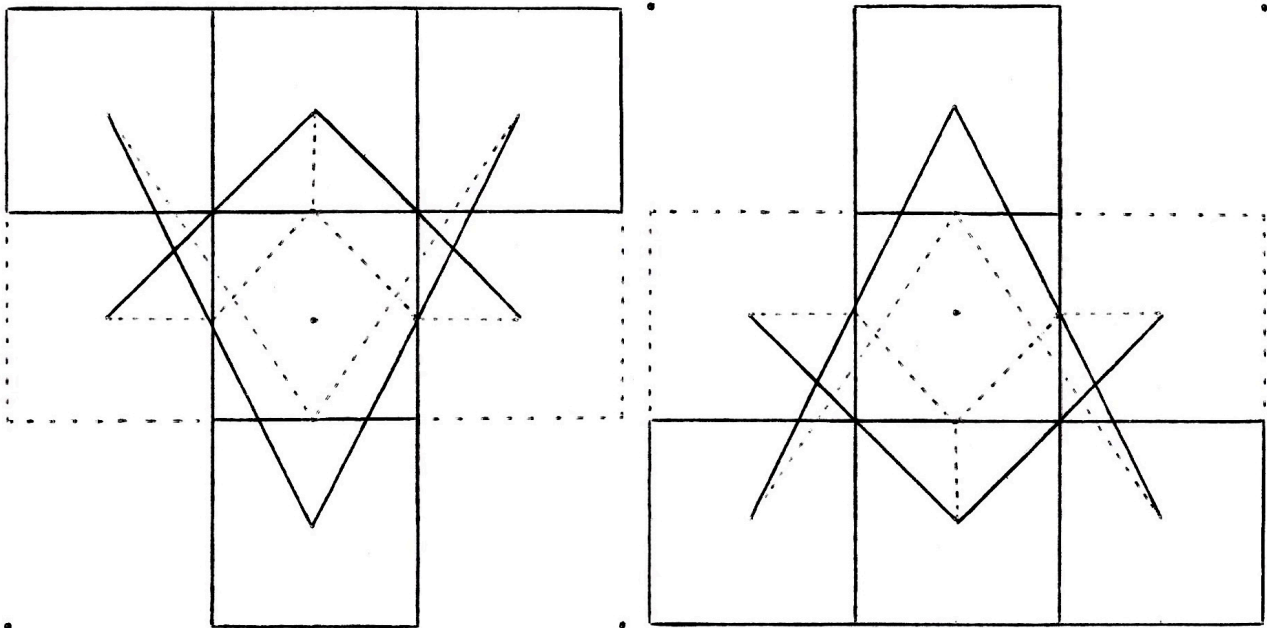
:

head = 1

body = 2 , 3 { 23 , 5 } + - - >

arms / hands / fins / appendages / wings = 4 , 7 , 8 , 9 , 14 , 15

legs , feet , fins , appendages / tail feathers = 5 , 6 , 10 , 11 , 12 , 13



T ; Thor's "Hammer(ar)"

Left ; Pyramid

An accumulation of "energy", current, "life-force", "orgone" +
 building ~ energetic potential, readiness, active, primed +
 A battery not yet set in conduction +, CAPACITOR, Egg, Cell, Star
 Sun { arcane ; Sol : heat / fire ~ illusion ; a state beyond temperature }
 Chi / Qi { arcane } ; an inhale ~ holding of the breath, vitality, "prana" +

Right ; Obelisk

The exhale of "energy", potential, current, "life-force"; bloom / spring
 star / sun ~ transformation / evolution, "super-nova", G, GALAXY +
 creation, dispersion, cells, "star-seeds", Earth(s), planets, birth +
 worlds, whirls +, portal metaphysics ~; spark, blast, explosion +
 G ~ genes, genesis, multiplication ~ "the opening of a flower" +
 "to blossom", awakening, realization, remembering, eureka, gnosis +

Nothing is random.

What is in a symbol? What is hidden in a symbol? What might be hiding in a symbol? Can a viral narrative or memory identifier overlay a symbol and compartmentalise the wholeness of its nature, usage and potential? Can a symbol's viral / collectively accepted narrative or meaning greatly obscure its power, synchronicity and meaning? Can or has this been done intentionally to protect / guard the potential of certain symbols? If yes, how would this be done? Ponder. - Featiaeora